

Date:  
Session:

Adventure Location:

Exploration (10' x MV)



Search Rooms/Traps (10' x 10')



Casual Examination (20' x 20')



Rest (1 turn/6 turns)



Collect Treasure / Chop Down Wooden Door



Memorize Spells (1.5 turns x level(s) x spell(s))



Combat / Cast Spells (Variable)



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Search Traps (1-4 Rnds/Object)



Listen / Open Doors (1 Rnd / Attempt)



Light Source (Torch: 6 Turns; Lantern: 24 Turns / pint)



Rations (1/day)



Waterskin (1/day)



Spell Duration (Write Name Above Pie)

